

# LAMPETRA

"Life-like Artefacts for Motor-Postural Experiments and Development of new Control Technologies inspired by Rapid Animal locomotion"

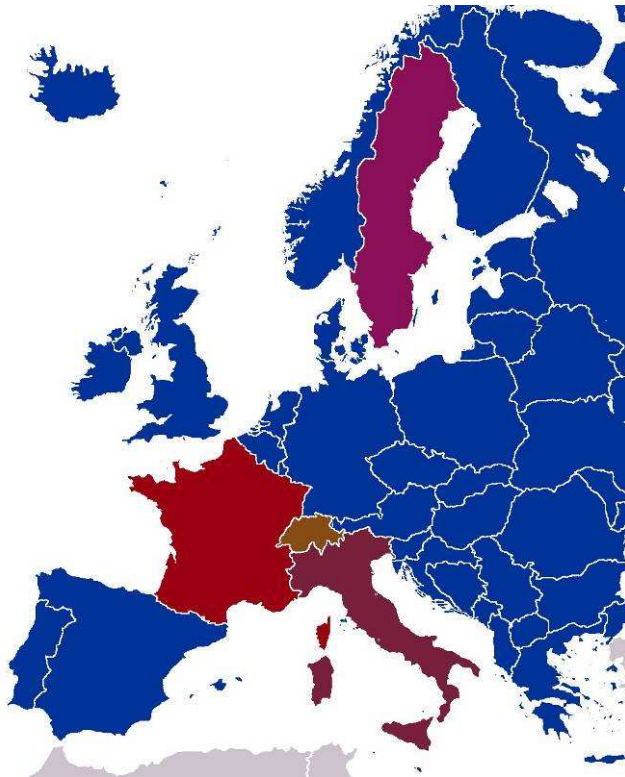
[www.lampetra.org](http://www.lampetra.org)

Starting date: 01/02/2008

Duration: 36 months

Funding: 1.7 M€

## Five partners, Four countries, Three scientific areas



### Bioengineering/bio-robotics

- Scuola Superiore Sant'Anna, Italy (prof. Paolo Dario) Project Coordinator
- Ecole Polytechnique Fédérale de Lausanne (prof. Auke Ijspeert)

### Neuroscience

- Karolinska Institutet, Sweden (prof. Sten Grillner)
- Centre de Recherche INSERM U862, France (prof. Jean Marie Cabelguen)

### Biology-focused Computer Science

- Royal Institute of Technology, Sweden (prof. Örjan Ekeberg)

# The NEUROBOTICS Lamprey (FET Project 2004-2008)





# EPFL “Salamandra robotica” (NSF Swiss Program: 2005 - 2008)



## Bio-roboticists



To design **extreme performance**, future generation autonomous machines, based on novel ICT technology, able to **act** and **behave** like (or even better than ?) animal models

## Neuroscientists



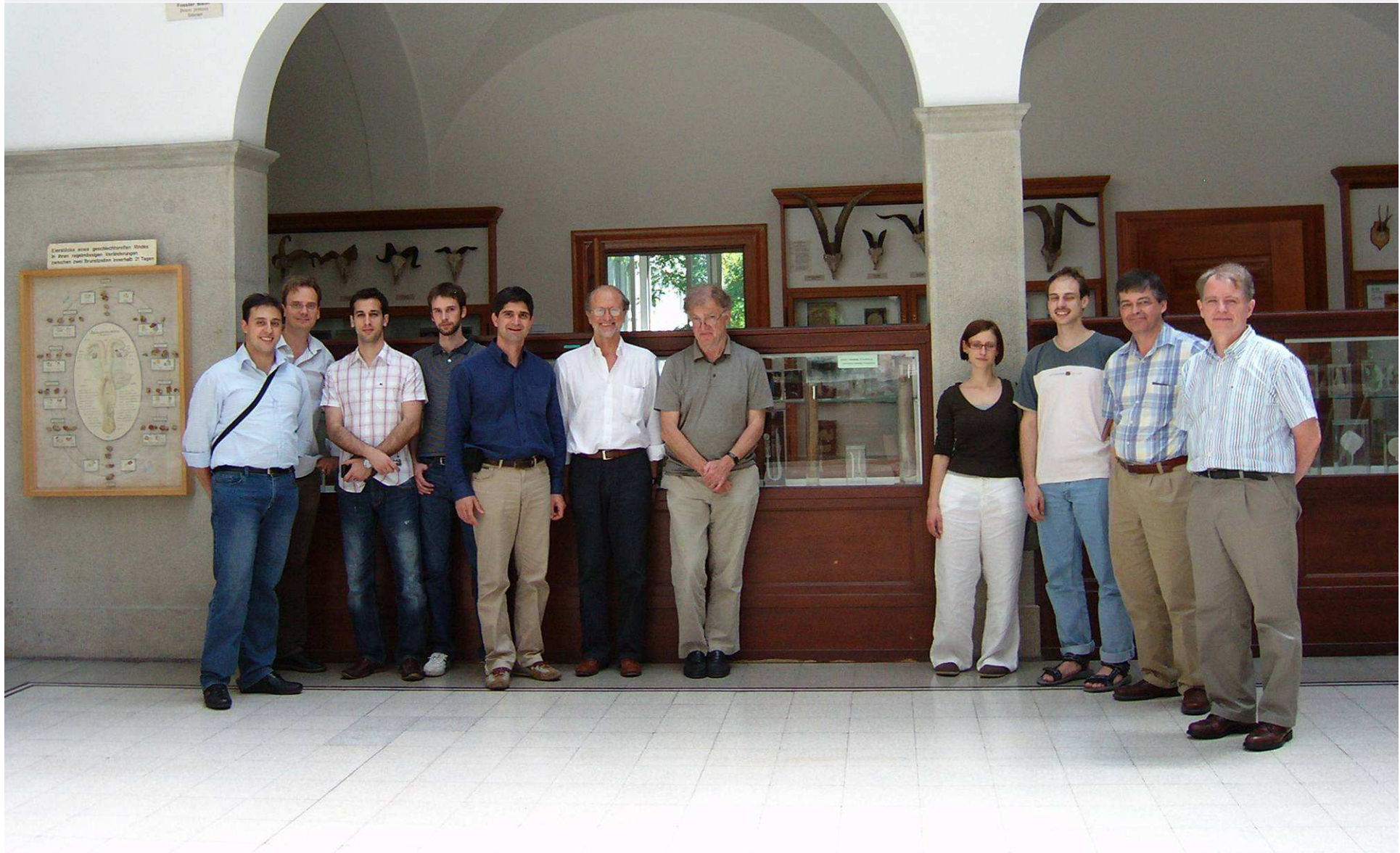
To completely understand vertebrate **neural systems** and unveil the **origin** of actions from the selected animal models

## Computer Scientists

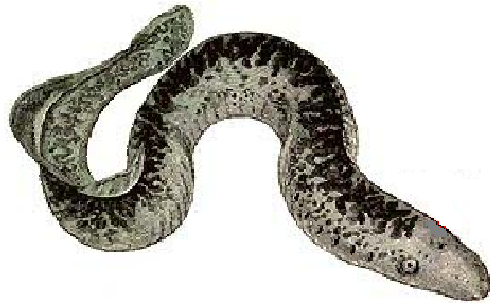


To build “**in-silico**” tools and platforms able to virtually recreate bodied situations of individual and collective agents, founding **new AI approaches**





The overall objective of LAMPETRA is to **(1) develop and (2) use lamprey/salamander bioinspired artefacts** with a twofold goal:



- (a) to conduct **neuroscientific studies** on vertebrate mechanisms involved in the neural control of **goal-directed locomotion**



- (b) to find new solutions for high-performance **artificial locomotion** in terms of **fast-response, adaptability, reliability, energy efficiency, control.**

The final aim is to go beyond steady state locomotion and investigate locomotion that is continuously modulated for implementing a rich variety of behaviours.

## Advances in neuroscience

Better models of **goal directed locomotion**, and in particular of:

- mechanisms addressing striatum/basal ganglia in the **selection** between different patterns of **behaviors** based on visual input, other senses and previous experience;
- **motivational control** as in the case of hunger, aggression, sexual partner selection, day/night cycle.

## Advances in ICT technology

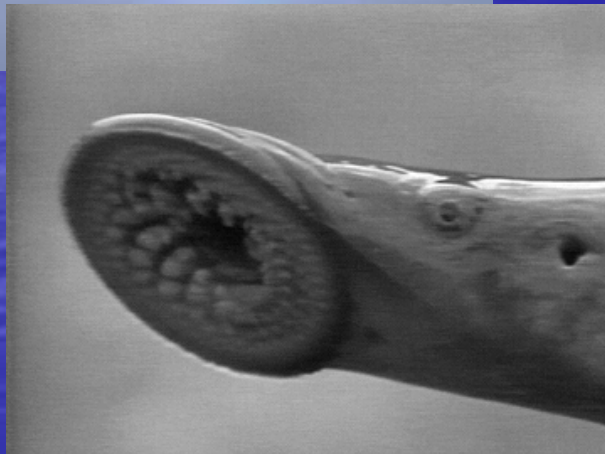
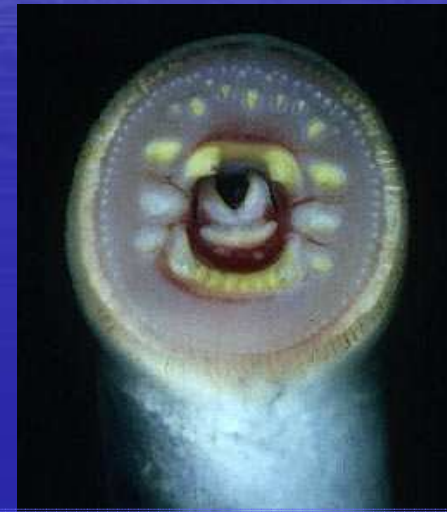
- **Control**: rethinking traditional control by exploiting interacting layers of different behaviours instead of adopting a more traditional approach of modelling and planning, allowing to control complex systems (thousands of receptors, hundreds of actuators, multimodal sensory inputs).
- **Hardware**: New technologies for actuators, sensors and materials enabling soft-bodied robotics.



# Lamprey as a Vertebrate Prototype

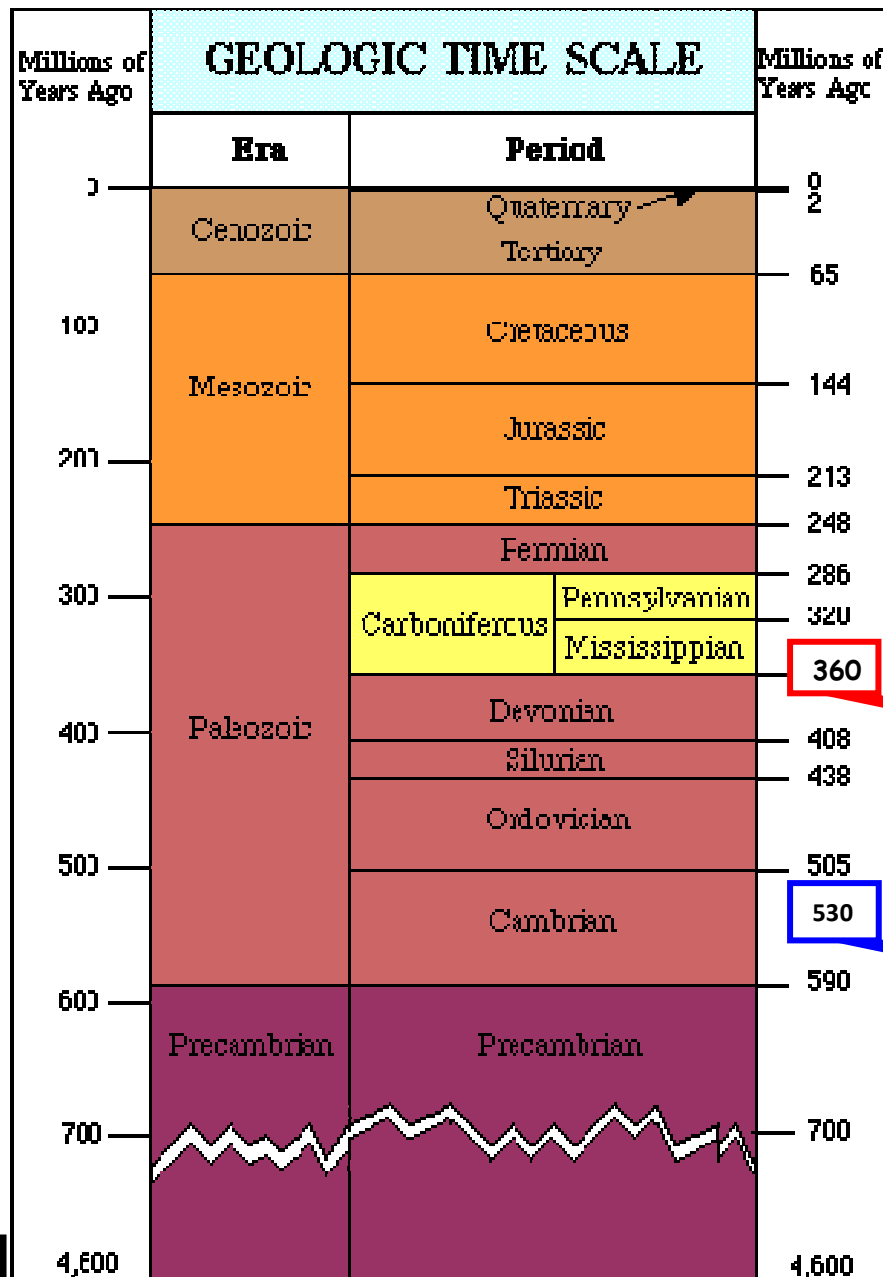
A phylogenetic important position in evolution

Diverged from the main vertebrate line 450 million years ago



Developed all basic features  
of the vertebrate nervous  
system

# From aquatic to terrestrial locomotion



## Phylogenetic tree

Salamander

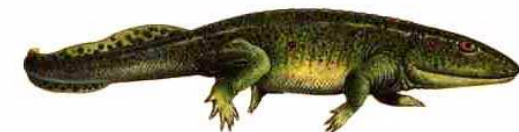


End of the Dinosaurs

First Dinosaurs, Mammals, Birds

First Reptiles  
First Amphibians

Ichtyostega



First Land Plants

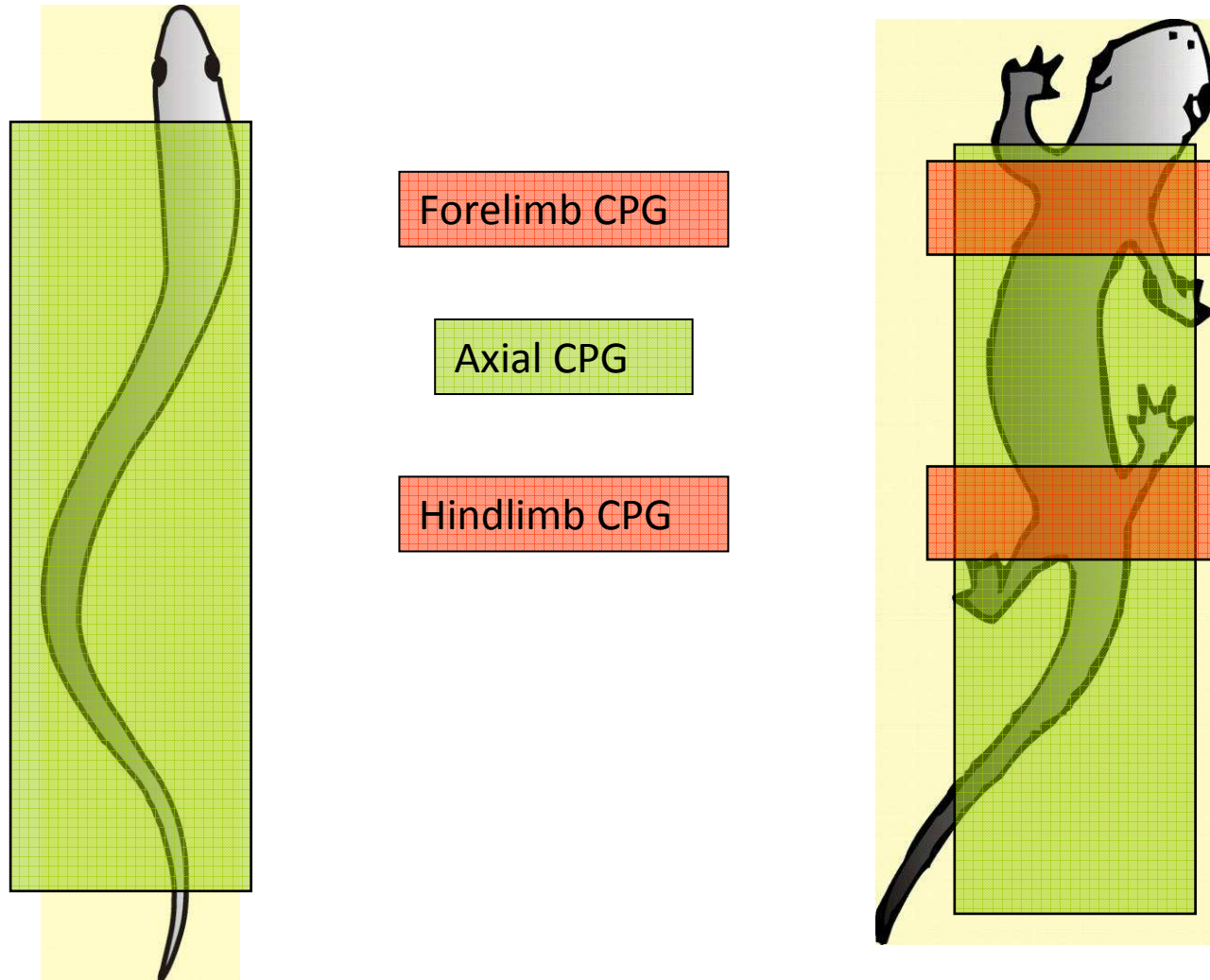
First Fishes



Lamprey

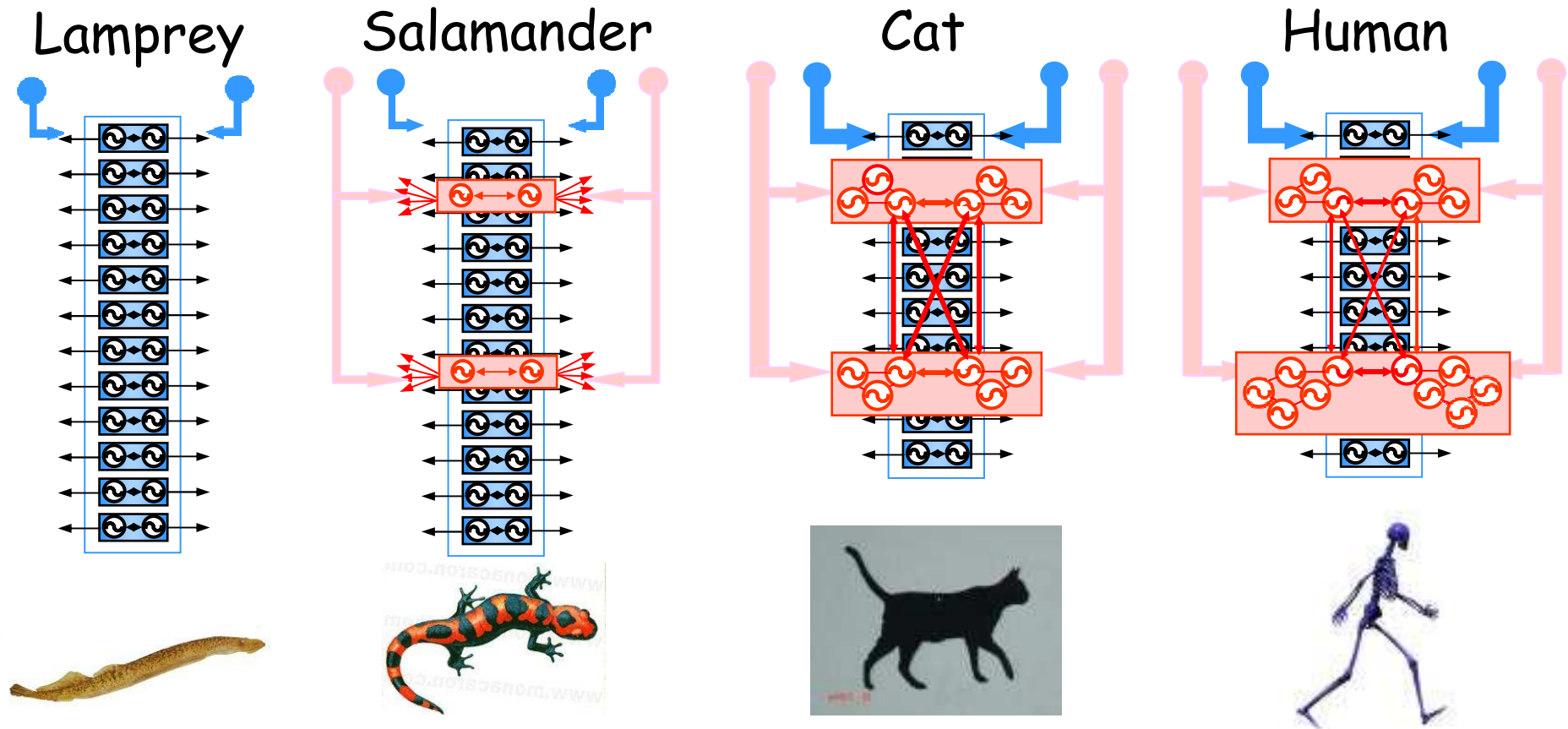
First Invertebrates

# Working hypothesis



Salamander CPG = Lamprey-like **axial CPG**  
extended with **2 limb CPGs**

# Evolution of spinal locomotor CPG for locomotion

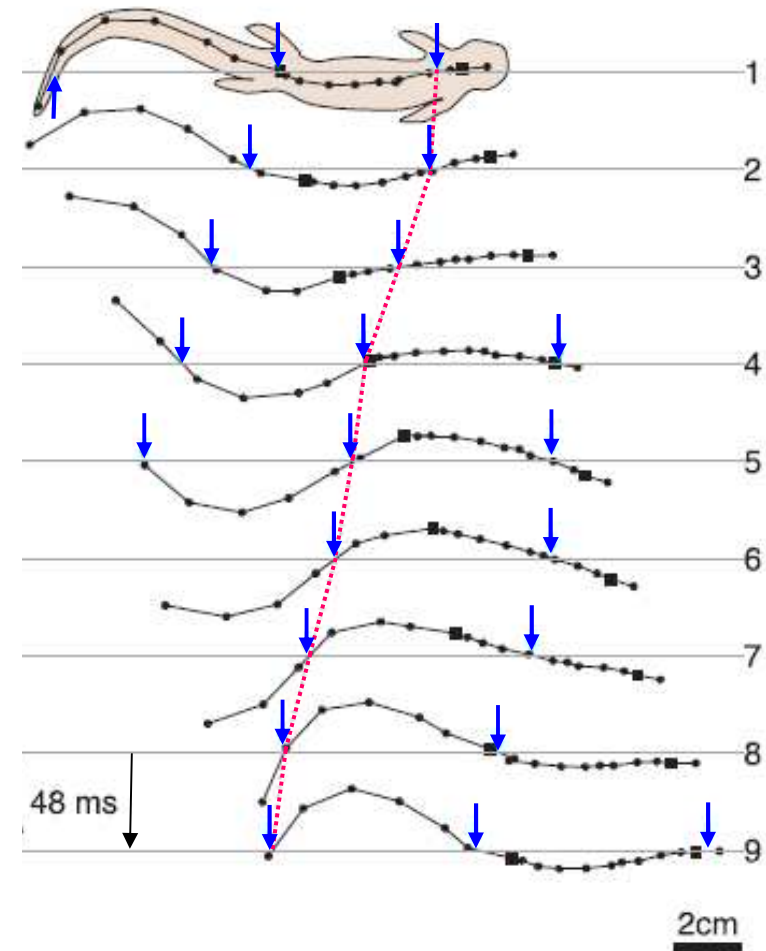


# Salamander in anguilliform (lamprey-like) swimming

## FORWARD SWIMMING (« lamprey like »)



- **Traveling waves** of lateral displacement passing down the body ([link](#)).



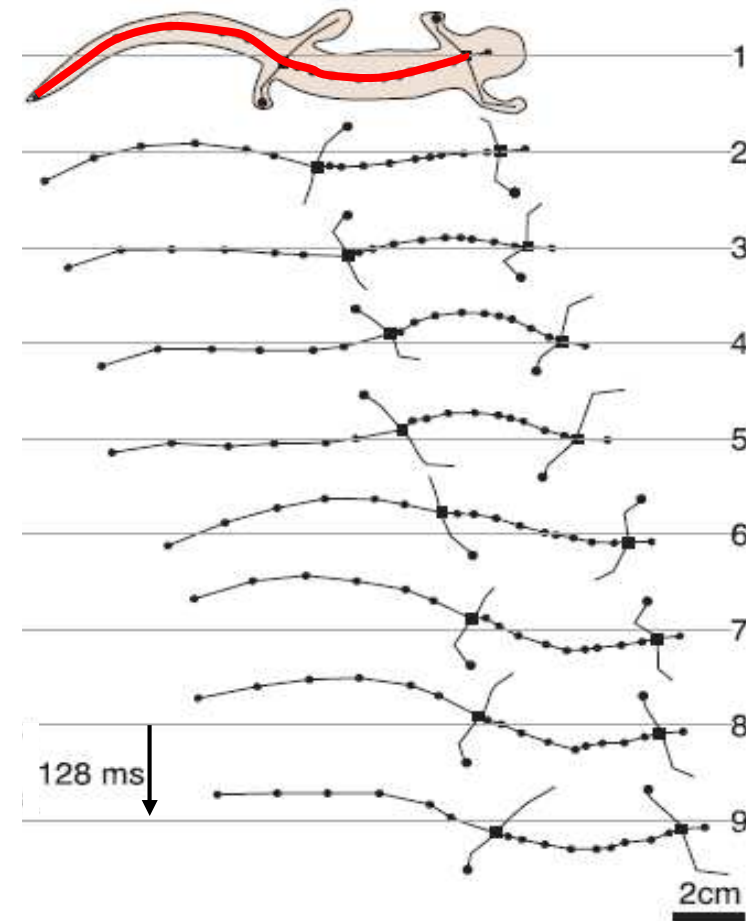
*Ijspeert et coll., 2007*



## FORWARD STEPPING (« crocodile like »)

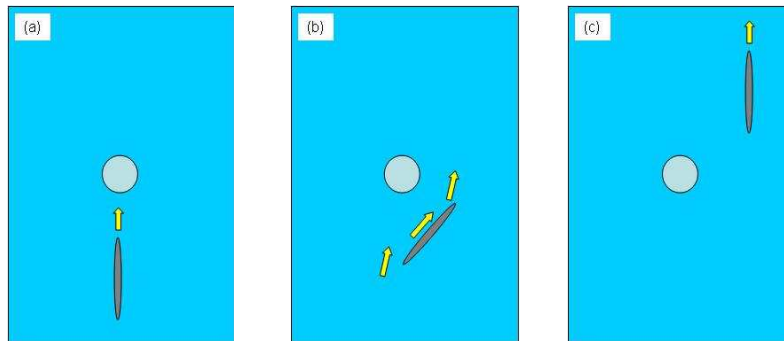


- **Standing waves** of lateral displacement with fixed nodes at pectoral and pelvic girdles ([link](#)).



## Salamander - Task no. 1: Obstacle Avoidance

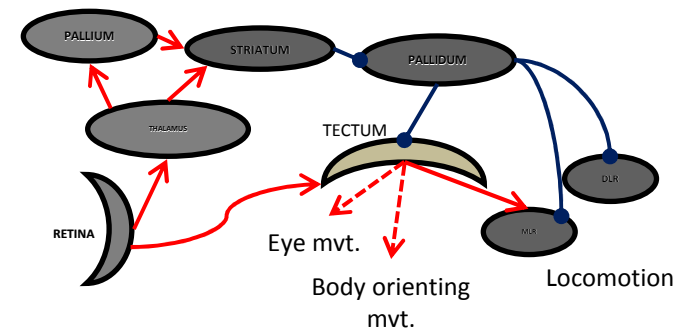
**Schematic: obstacle avoidance by steering and recovery of the original direction**



**Real salamander performing the task**



**Involved forebrain structures**



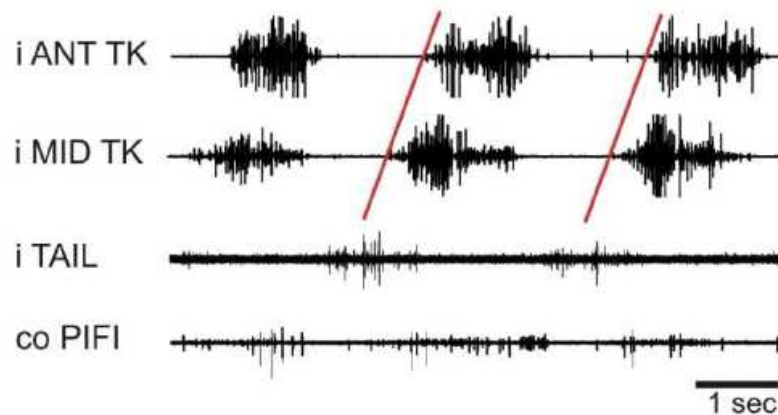
Activation sequence: retina; thalamus; pallium and striatum; pallidum; tectum-eye mvt.; tectum-body orienting mvt.; MLR-DLR.



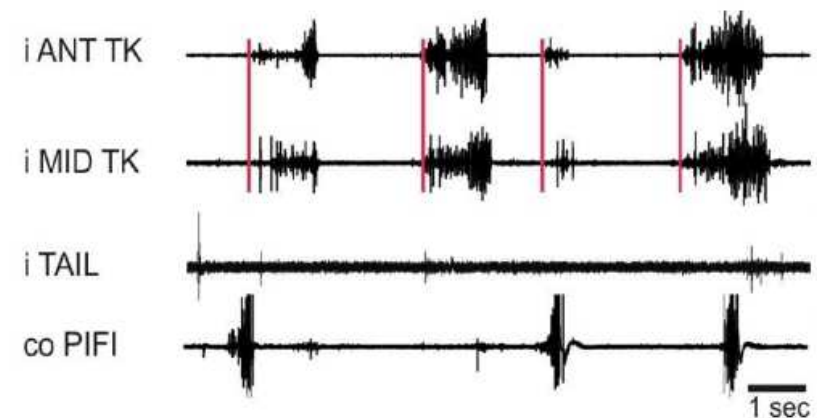
# Neural Recordings on goal-directed locomotion



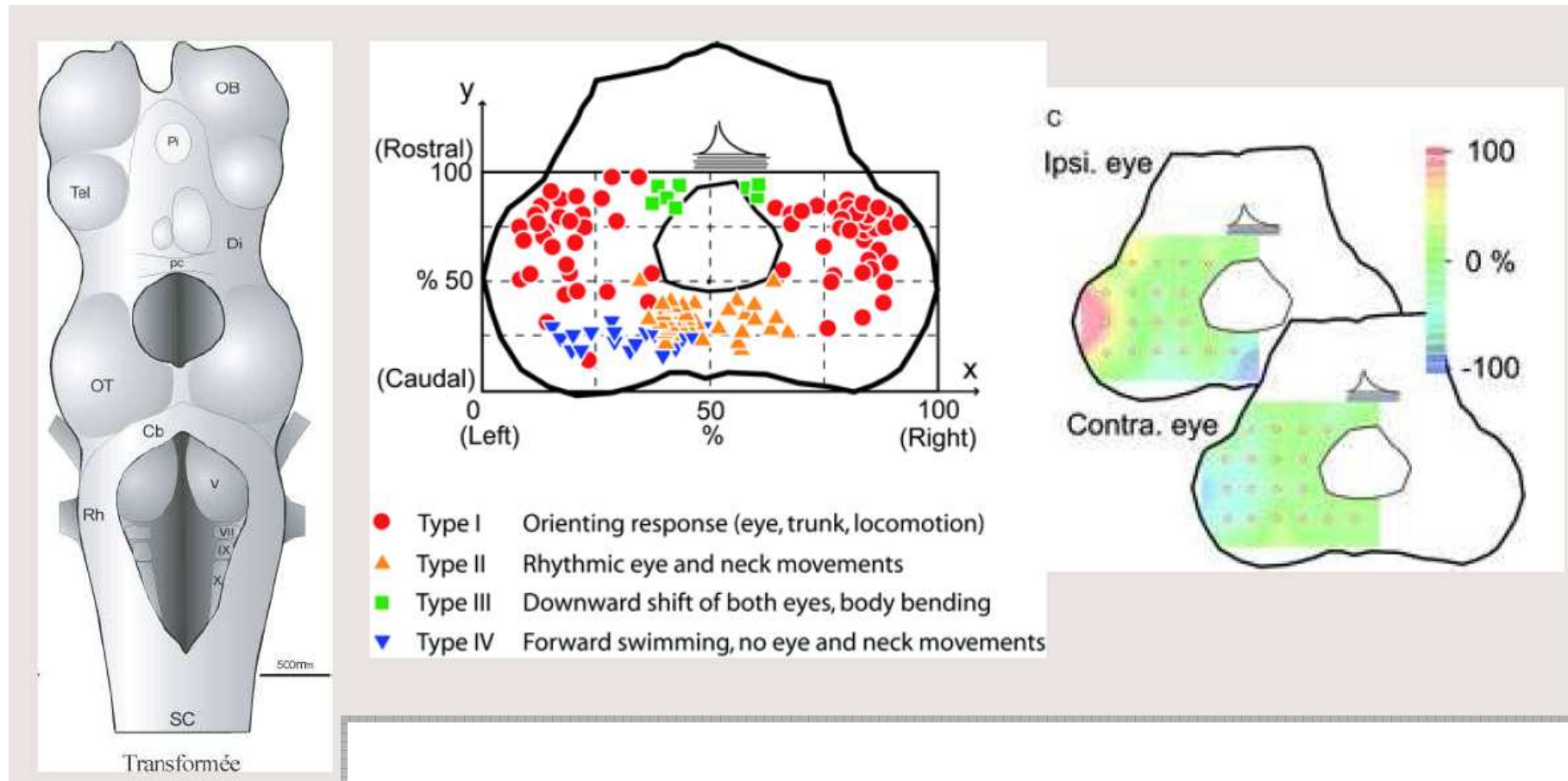
**Pelvis-induced struggling**



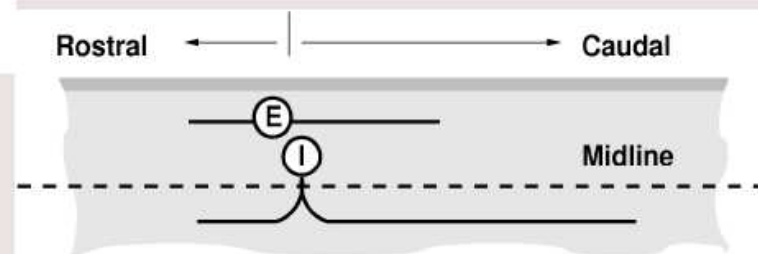
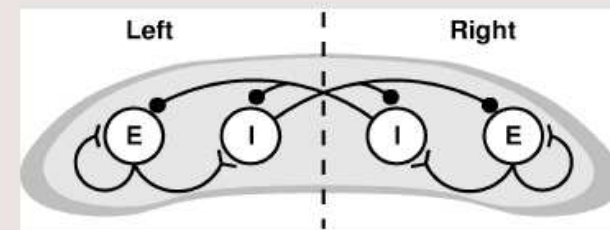
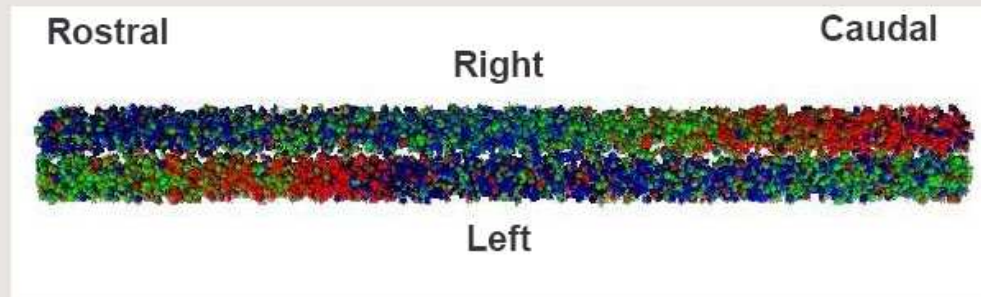
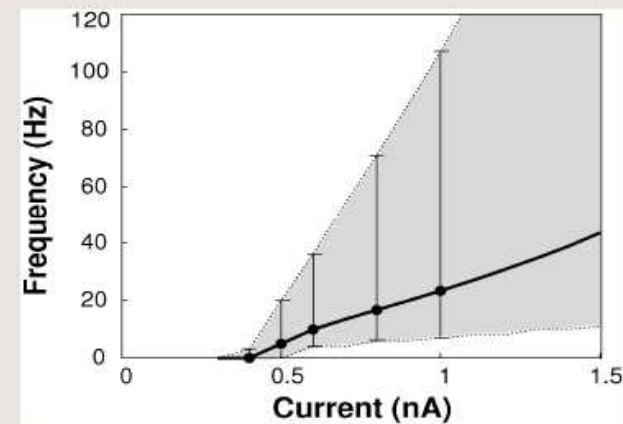
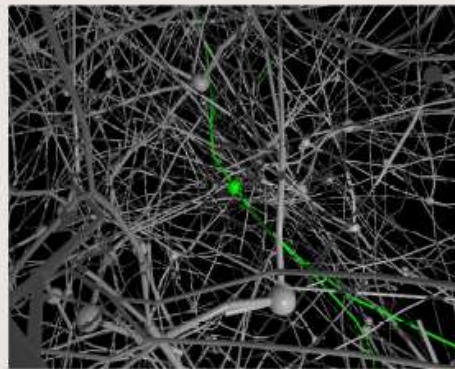
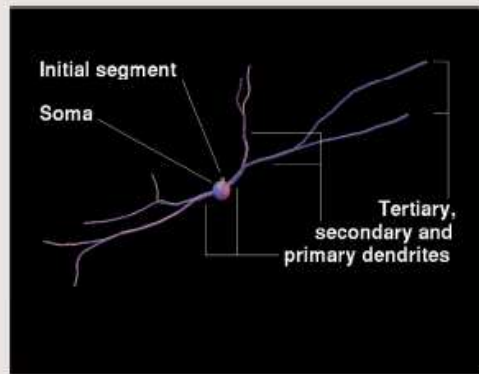
**Head-induced struggling**



# Tectum controls in goal directed behavior



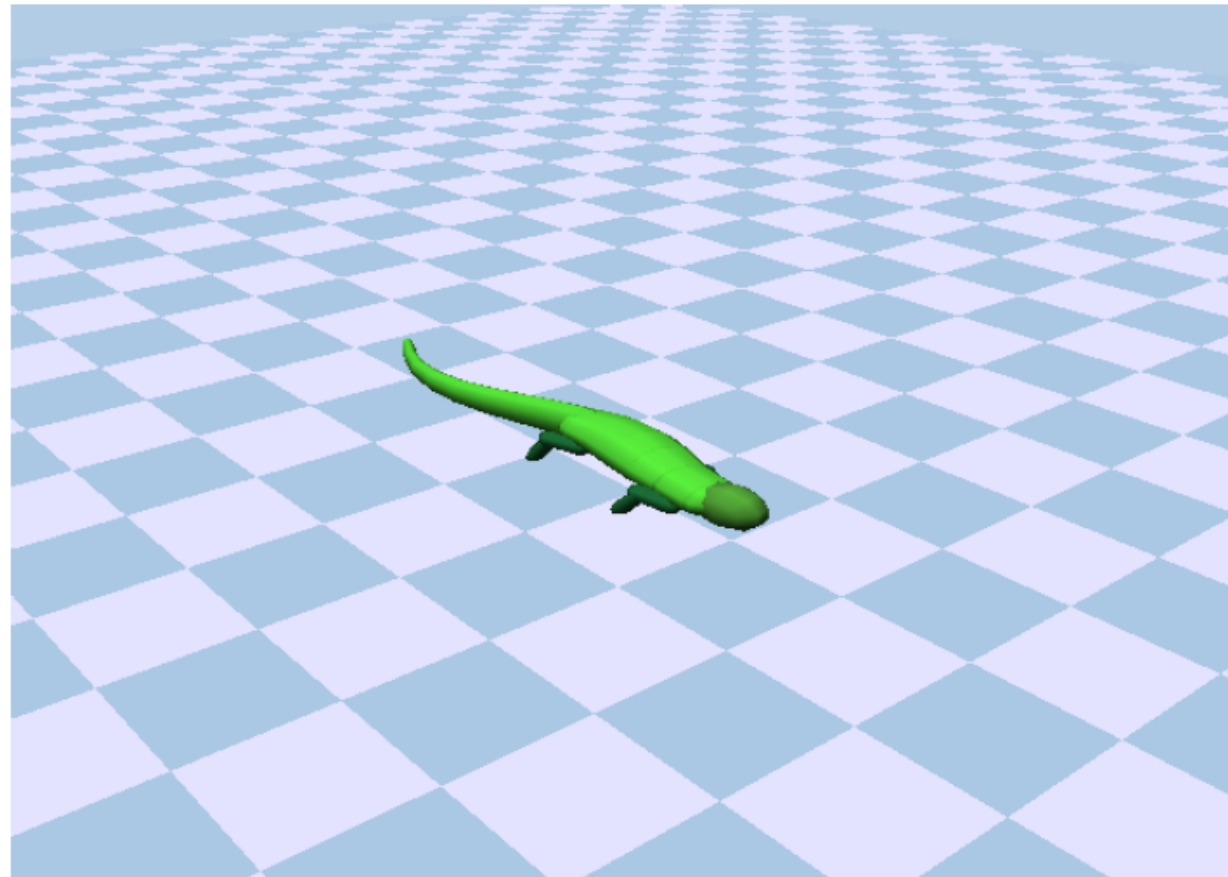
## Large Scale modelling of goal-directed locomotor network





- ▶ Neuro-Mechanical simulation
- ▶ Simplified hydro-dynamic model

- ▶ Python — scripting
- ▶ NEST — Neural modeling
- ▶ OpenDE — Mechanical simulation



# Power wireless docking station

## Methods:

The 6 parts was linked using a delrin structure and EPOXY.

The primary was absorbed into a structure of the polyurethane.

## Materials:

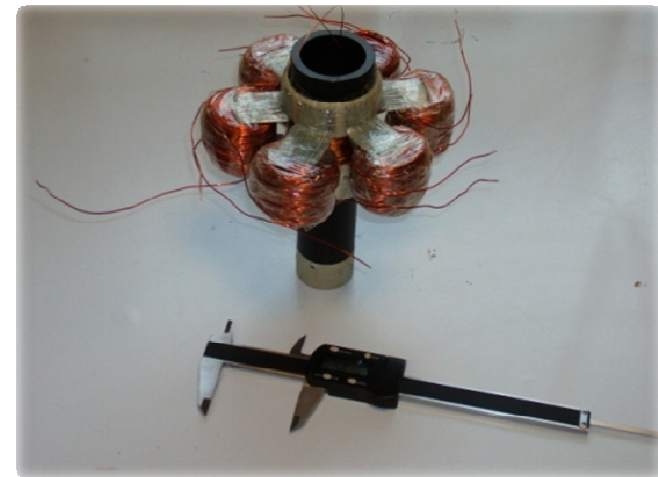
Polyurethane



12.7[W]

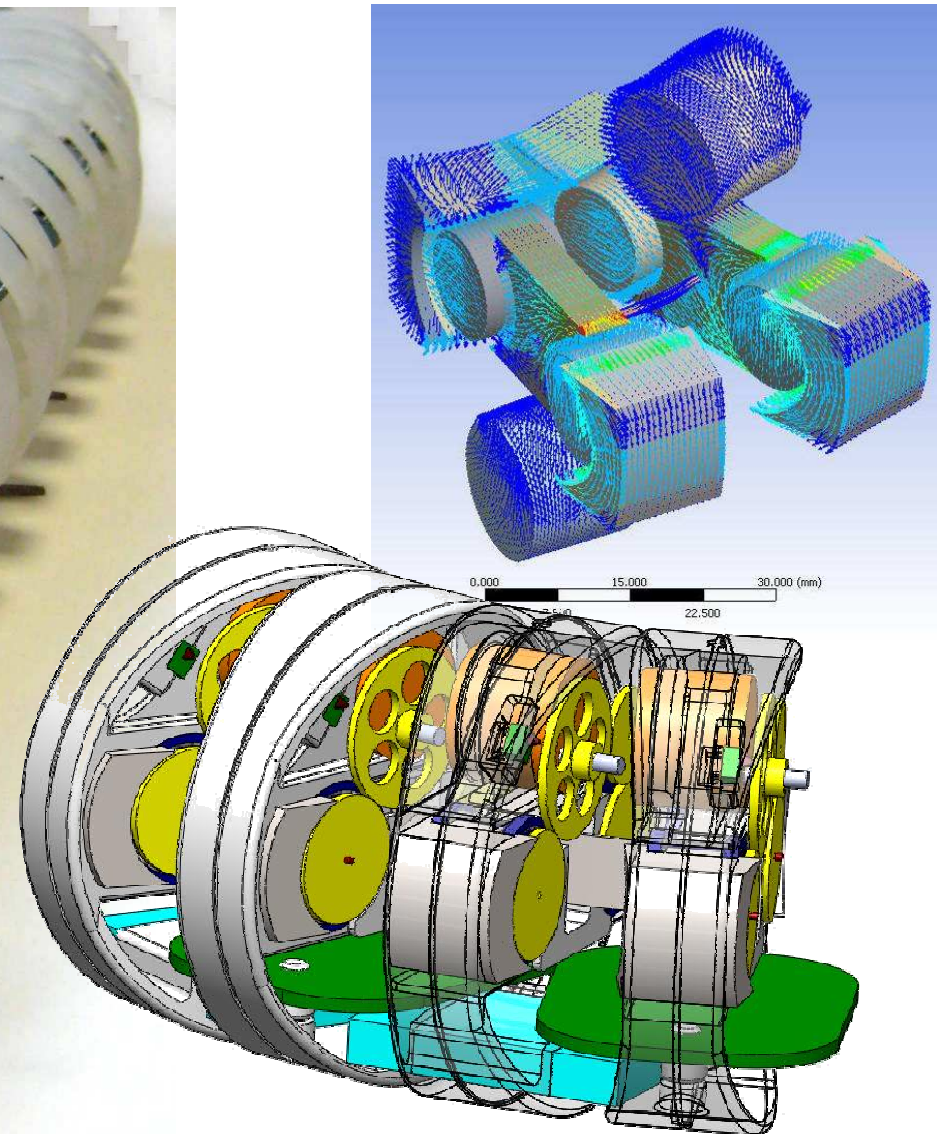
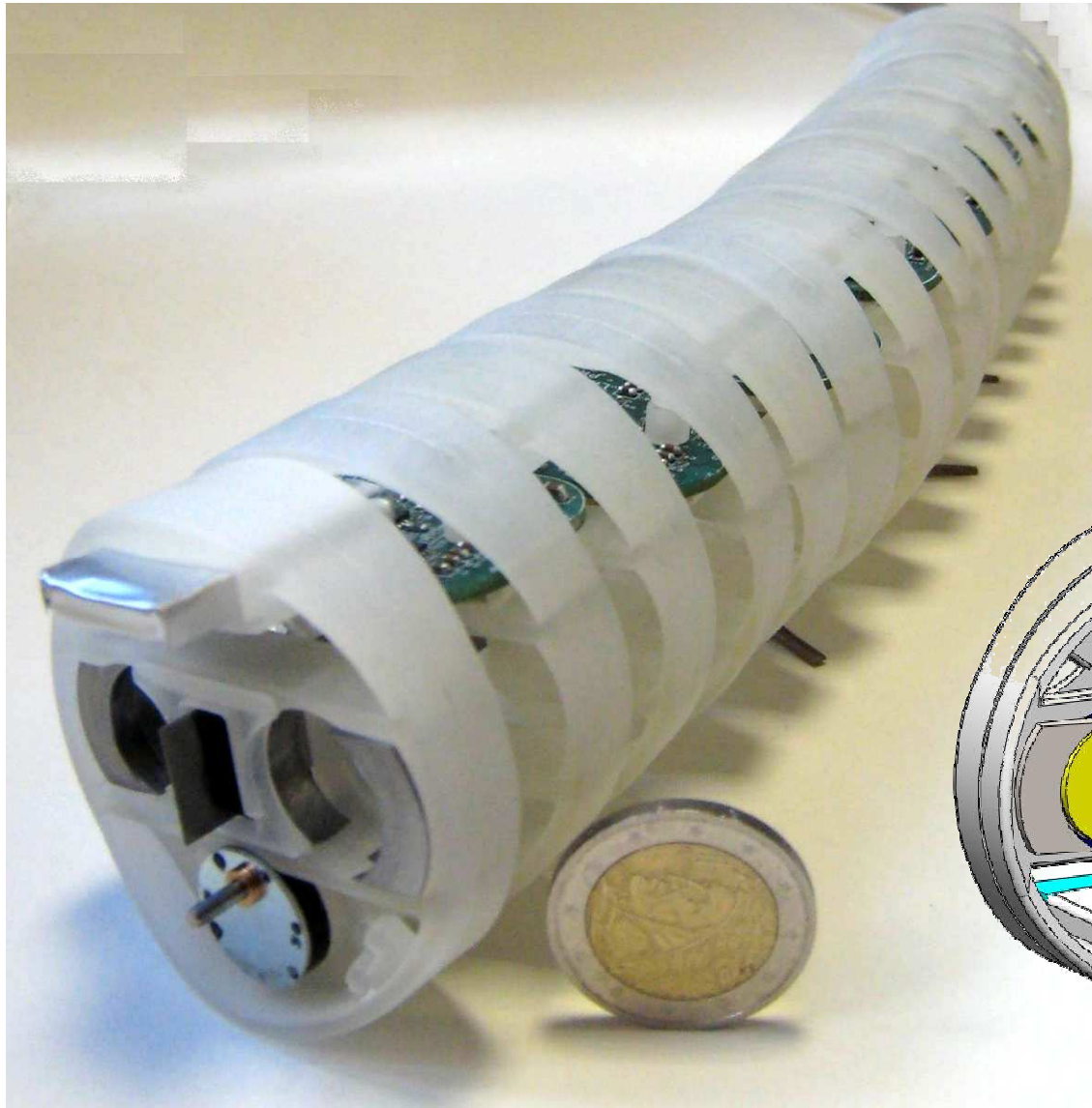
9.2[V]

1.37[A]



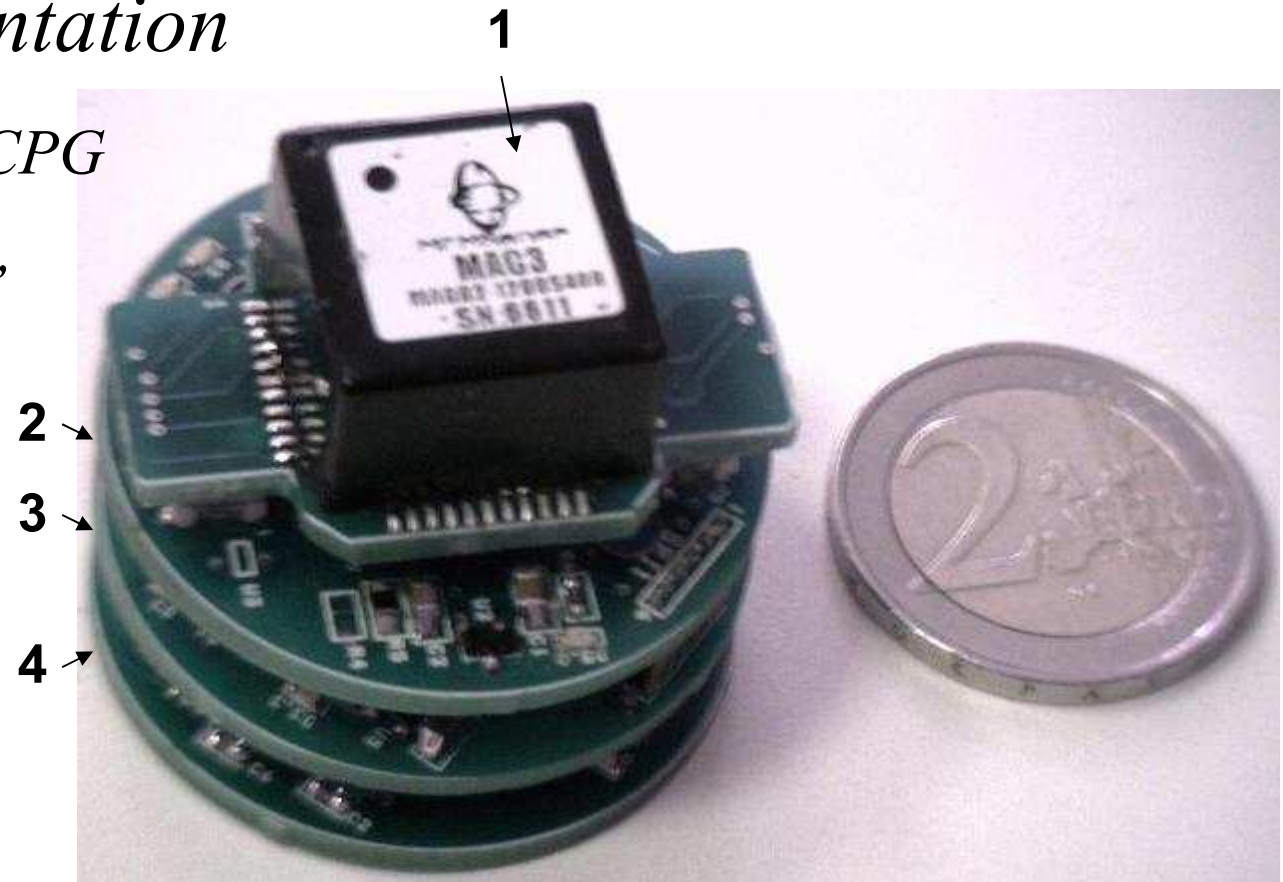


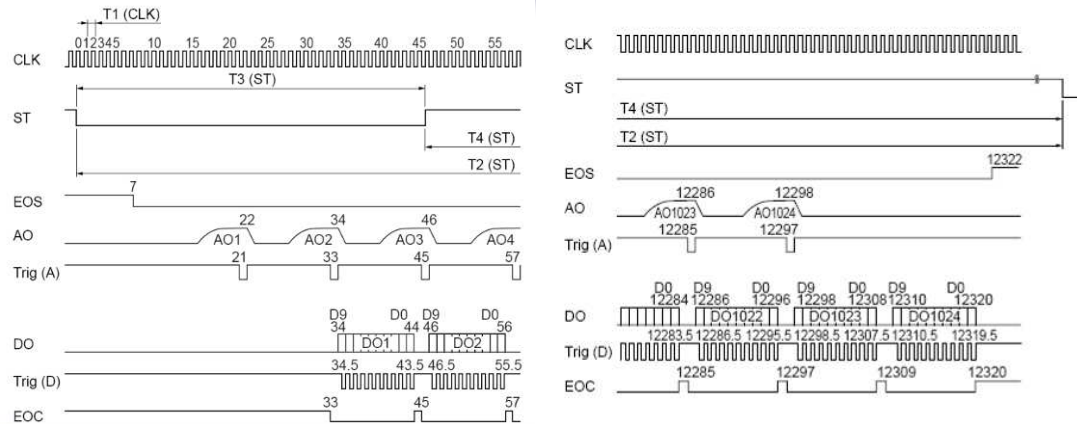
# Compliant structure and muscle like actuators. Patented in August 2008.



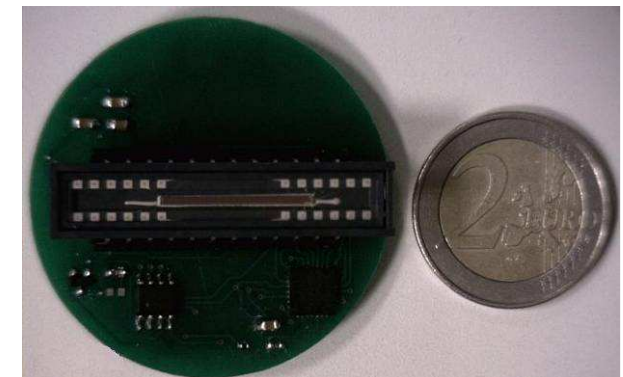


1. *Inertial Sensor: Memsens MAG3*
2. *Inertial sensor acquisition*
3. *VOR Implementation*
4. *Head Board: CPG  
model implementation,  
segment  
boards control  
coordination*





- Acquisition protocol for linear camera
- Image acquisition at 100KHz
- Image processing for target position identification (i.e. centre of mass) at 200 Hz
- *CAN Bus serial communication* (1 Mb/s of bandwidth)

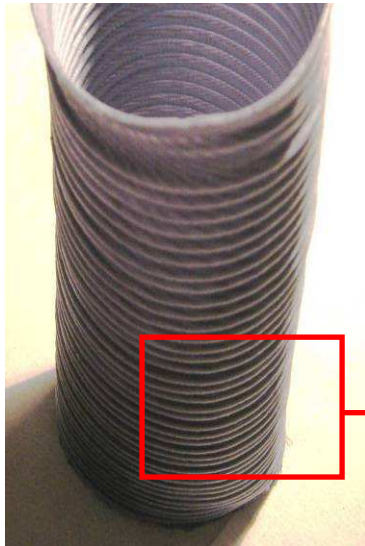




## SKIN

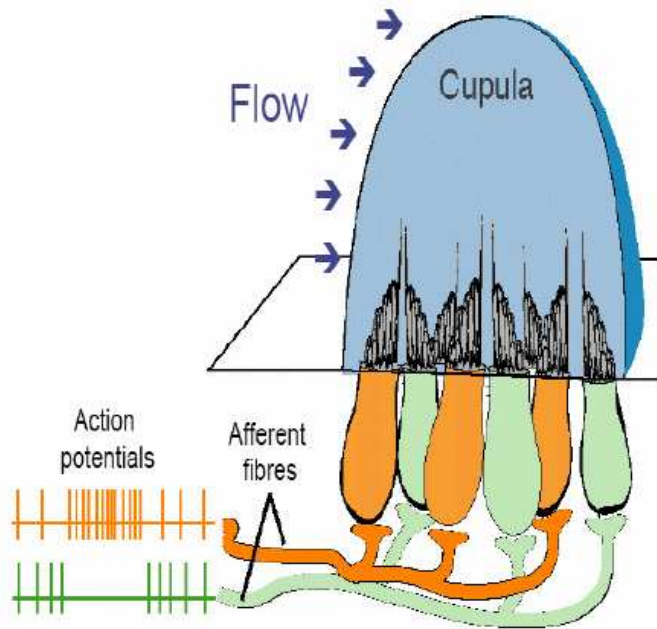
Ad hoc fabrication process of a composite material:

- Waterproof
- Compliant
- Robust

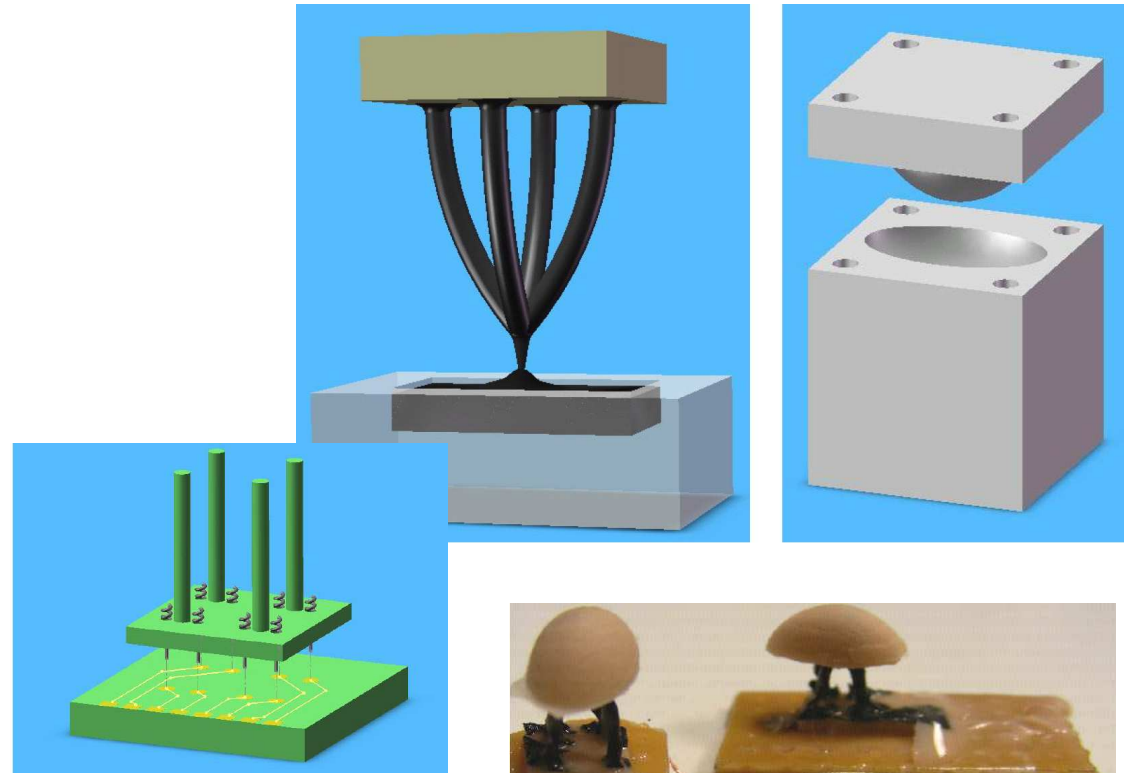


## Tail

Composite structure for replicating tail biomechanics



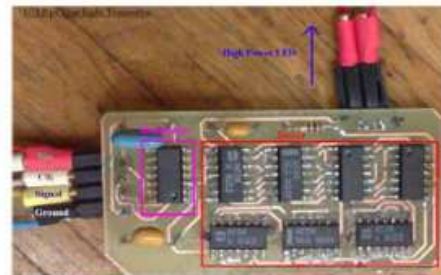
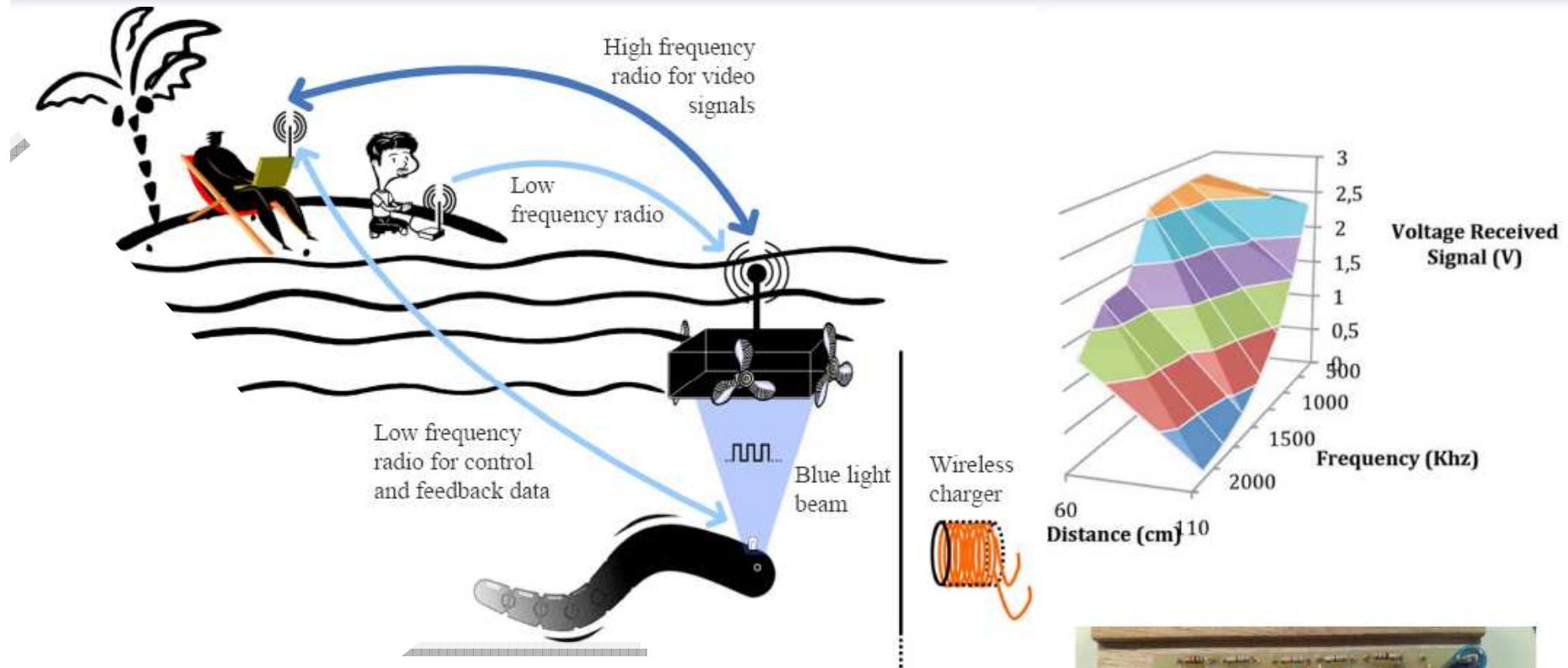
**Neuromasts of  
the lateral line  
system**



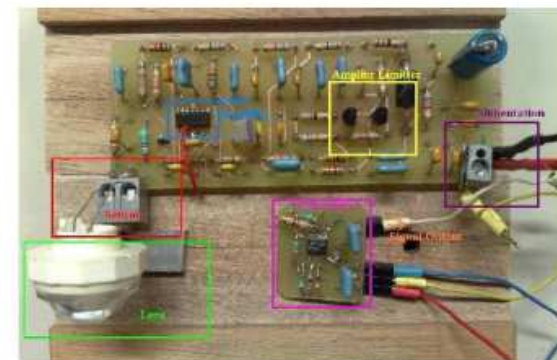
**Piezoresistive  
Artificial  
sensors**



# Blue light Underwater communication



Transmitter



Receiver





## "Grand Demo" of LAMPETRA at FET09



4th classified at the  
"Best Exhibition Award"

European Commission  
Europe's Information Society

Commission > Europe's Information Society

**Science beyond Fiction** fet09 | 21-23 April 2009 | Prague

The European Future Technologies Conference

Best exhibition awards at FET09



**1st prize (4.000€):** The XPERO Robot  
**2nd prize (2.500€):** Gaze-contingent displays and interactions (GAZECOM)  
**3rd prize (1.500€):** Symbiotic Evolutionary Robot Organisms (SYMBRION)

The prize-money has been kindly sponsored by





Other top 5 exhibits:

- 🏆 Bio-inspired artefacts for neuroscientific studies on locomotion and new technology (LAMPETRA)
- 🏆 Rigorous engineering of service-oriented software (SENSORIA)

[www.lampetra.org](http://www.lampetra.org)



ÉCOLE POLYTECHNIQUE  
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**Inserm**

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